



Obedience Scoresheet Breakdown – Open B (Routine #3)

Breed: _____ Jump Height: _____

Show: _____ Dog Number: _____

Judge: _____ Date: _____

EXERCISE	NON-QUALIFYING SCORE	QUALIFYING SCORE	MAX POINTS	POINTS OFF
RETRIEVE ON FLAT	Anticipates retrieve <input type="checkbox"/> Fails to go out on first command/signal <input type="checkbox"/> Fails to retrieve <input type="checkbox"/> Does not come close enough <input type="checkbox"/> Fails to give up dumbbell <input type="checkbox"/>	Slow going/returning/pick-up <input type="checkbox"/> Mouthing/playing <input type="checkbox"/> Dropping dumbbell <input type="checkbox"/> Poor delivery <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/>	25	
CHANGE OF POSITIONS (c) Down-Stand-Sit-Down	Does not change position on first command and/or signal <input type="checkbox"/> Does not hold position <input type="checkbox"/> Does not remain in final position <input type="checkbox"/> Steps over 6 ft line <input type="checkbox"/>	Minor moves from position <input type="checkbox"/> Slow response to command and/or signal <input type="checkbox"/>	30	
DROP ON RECALL	Anticipates recall <input type="checkbox"/> Does not come on first command/signal <input type="checkbox"/> Anticipates drop <input type="checkbox"/> Does not drop on first command/signal <input type="checkbox"/> Does not down completely/stay down <input type="checkbox"/> Does not come after drop <input type="checkbox"/> Does not come close enough <input type="checkbox"/> Extra command to stay after handler leaves <input type="checkbox"/>	Extra command or signal to stay before handler leaves <input type="checkbox"/> Lies down/stands <input type="checkbox"/> Dropping dumbbell <input type="checkbox"/> Slow recall <input type="checkbox"/> Slow drop <input type="checkbox"/> Holds signal <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/>	30	
RETRIEVE OVER HIGH JUMP	Anticipates retrieve <input type="checkbox"/> Fails to go out on first command/signal <input type="checkbox"/> Fails to retrieve <input type="checkbox"/> Fails to jump going/returning <input type="checkbox"/> Climbs jump <input type="checkbox"/> Does not come close enough <input type="checkbox"/> Fails to give up dumbbell <input type="checkbox"/>	Slow going/returning/pick-up <input type="checkbox"/> Mouthing/playing <input type="checkbox"/> Touches jump <input type="checkbox"/> Poor delivery <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/>	35	
BROAD JUMP	Anticipates jump <input type="checkbox"/> Does not jump on first command/signal <input type="checkbox"/> Does not clear distance/walks over jump <input type="checkbox"/> Does not come close enough <input type="checkbox"/>	Lies down/stands <input type="checkbox"/> Slow <input type="checkbox"/> Touches jump <input type="checkbox"/> Poor return <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/>	20	
FIGURE 8 & HEEL FREE	Unmanageable <input type="checkbox"/> Handler constantly adapts pace to dog <input type="checkbox"/> Unqualified heeling <input type="checkbox"/> More than one extra command or signal to heel <input type="checkbox"/>	Heeling: <input type="checkbox"/> Fig 8 Lag <input type="checkbox"/> Sniff <input type="checkbox"/> Forge <input type="checkbox"/> Crowd <input type="checkbox"/> Wide <input type="checkbox"/> Turns: <input type="checkbox"/> Left <input type="checkbox"/> Right <input type="checkbox"/> About <input type="checkbox"/> No fast <input type="checkbox"/> No slow <input type="checkbox"/> No sit <input type="checkbox"/> Poor sit <input type="checkbox"/> Extra command <input type="checkbox"/> Lack of briskness <input type="checkbox"/> Lack of naturalness/smoothness <input type="checkbox"/> Handler error <input type="checkbox"/>	40	
SIT DOWN OR STAND STAY - WALK AROUND - GET YOUR LEASH	Additional command/signal after leaving dog <input type="checkbox"/> Does not remain in place <input type="checkbox"/> Changes position before handler returns to heel <input type="checkbox"/> Barks or whines unreasonably <input type="checkbox"/>	Repositions dog/touching dog or collar <input type="checkbox"/> Handler pauses/hesitates during walk around <input type="checkbox"/> Barks or whines occasionally <input type="checkbox"/> Minor move: Before handler returns to heel <input type="checkbox"/> After handler returns to heel <input type="checkbox"/> Handler error <input type="checkbox"/>	20	
LESS PENALTY	Uncontrolled behavior <input type="checkbox"/> Training in ring <input type="checkbox"/> Physical guidance of dog <input type="checkbox"/> Entering/Leaving ring <input type="checkbox"/>	Soiling ring <input type="checkbox"/> Whining/barking <input type="checkbox"/> Disciplining <input type="checkbox"/> Handler error <input type="checkbox"/>	Other <input type="checkbox"/>	
MAXIMUM SCORE				200
TOTAL POINTS OFF (SUBTRACT)				
TOTAL SCORE			200	

COMMENTS:

FINAL QUALIFYING SCORE